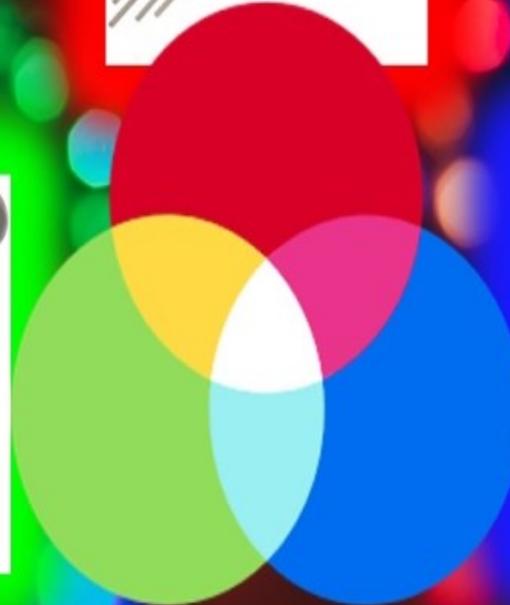


مه گگوتەك ئىككىنچى سىنىپ

بەشىنچى دەرس

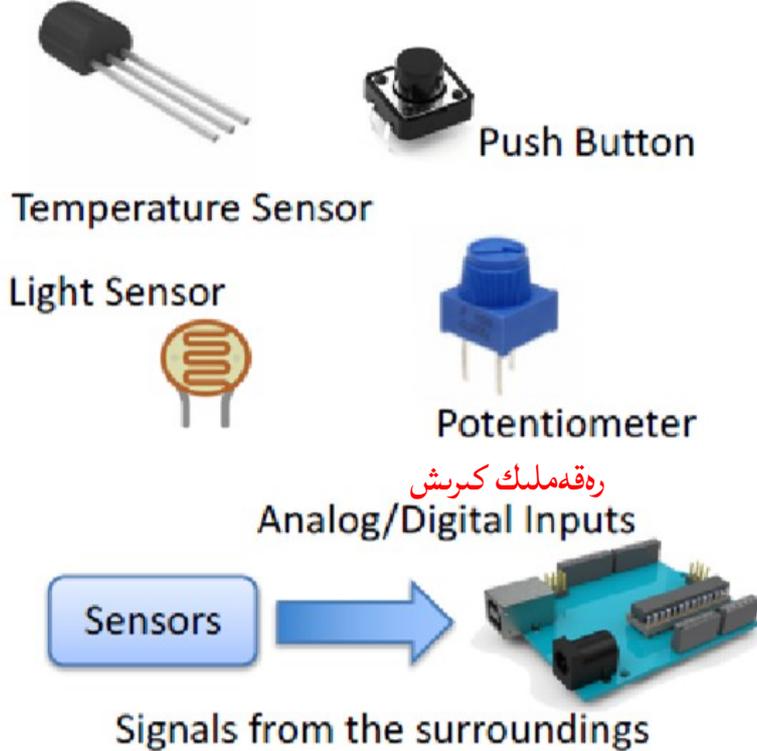
دوكتور مەمەتجان ياسىن

10-02-2024



سەزگۈچ ۋە قوزغاتقۇچ (Sensors & Activators)

<http://www.mengutech.com/table/>



Arduino تاختىلىرى كىرگۈزگۈچلەرنى ئوقۇيالايدۇ. ئۇ ماتورنى قوزغىتىدۇ

(Digital Input) رقم مملڪ ڪرڻ

```
digitalWrite(Pin, LOW);  
digitalWrite(Pin, HIGH);
```

```
analogWrite(3, 150);
```

Digital Inputs and Digital Output

You can choose from the code if they are to be inputs or outputs

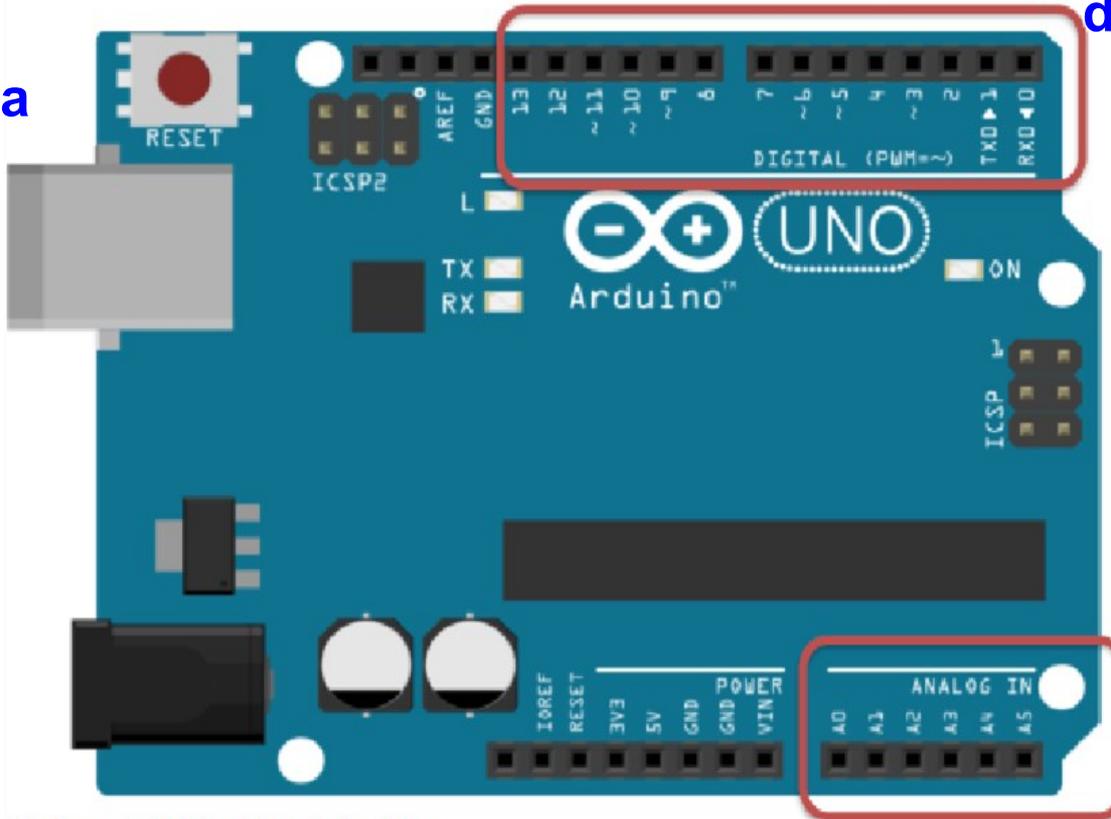
Those marked with ~ can also be used as "Analog Outputs", so-called PWM outputs

Analog Inputs

```
Value = analogRead(Pin);
```

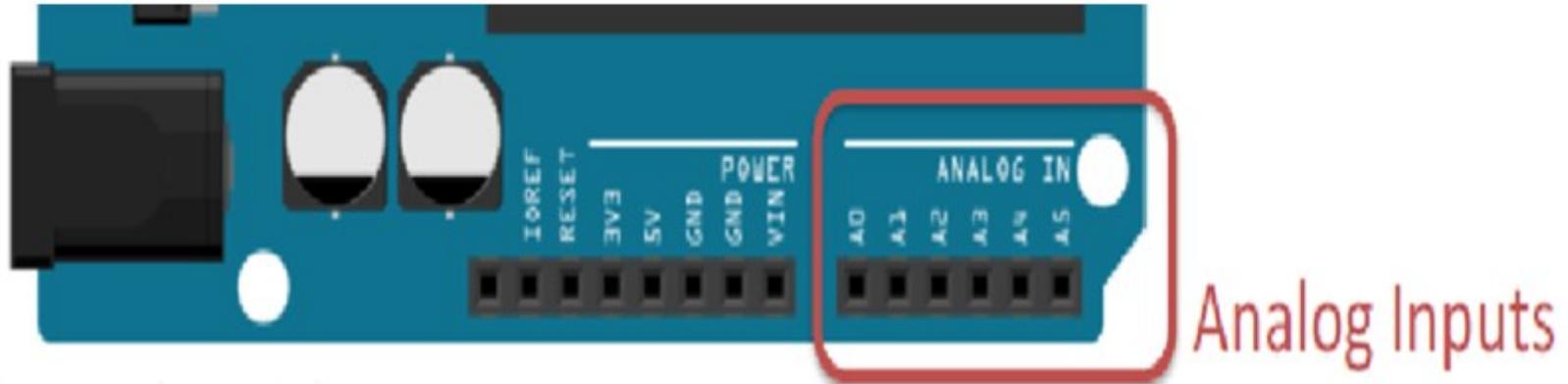
~3, 5, 6,
9, 10, 11

~ Mega
1-13



Pulse Width Modulation

Analog Input

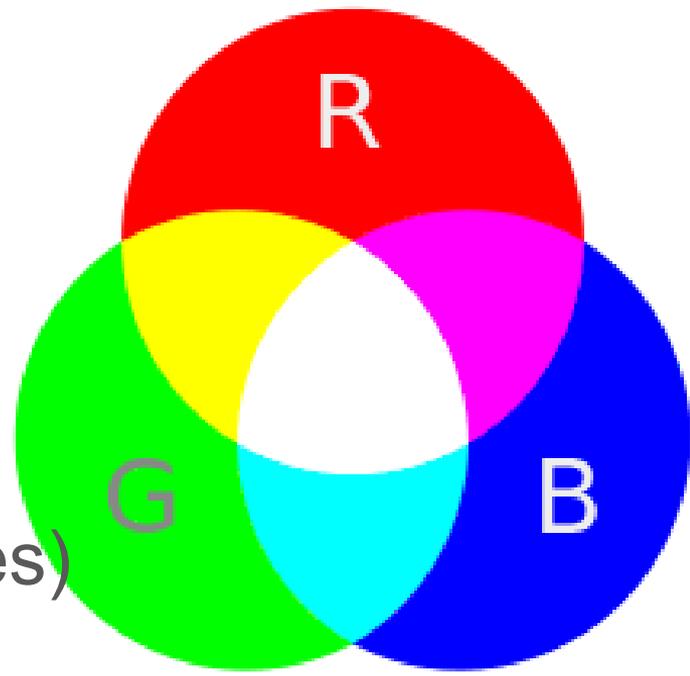


analogWrite() vs digitalWrite()

- **digitalWrite** gives only output voltage of 0V OR 5V (on and off)
 - 0V is LOW, 5V is HIGH
- **analogWrite** can give output voltage from 0V - 5V
 - range: 0- 255

What is **RGB**

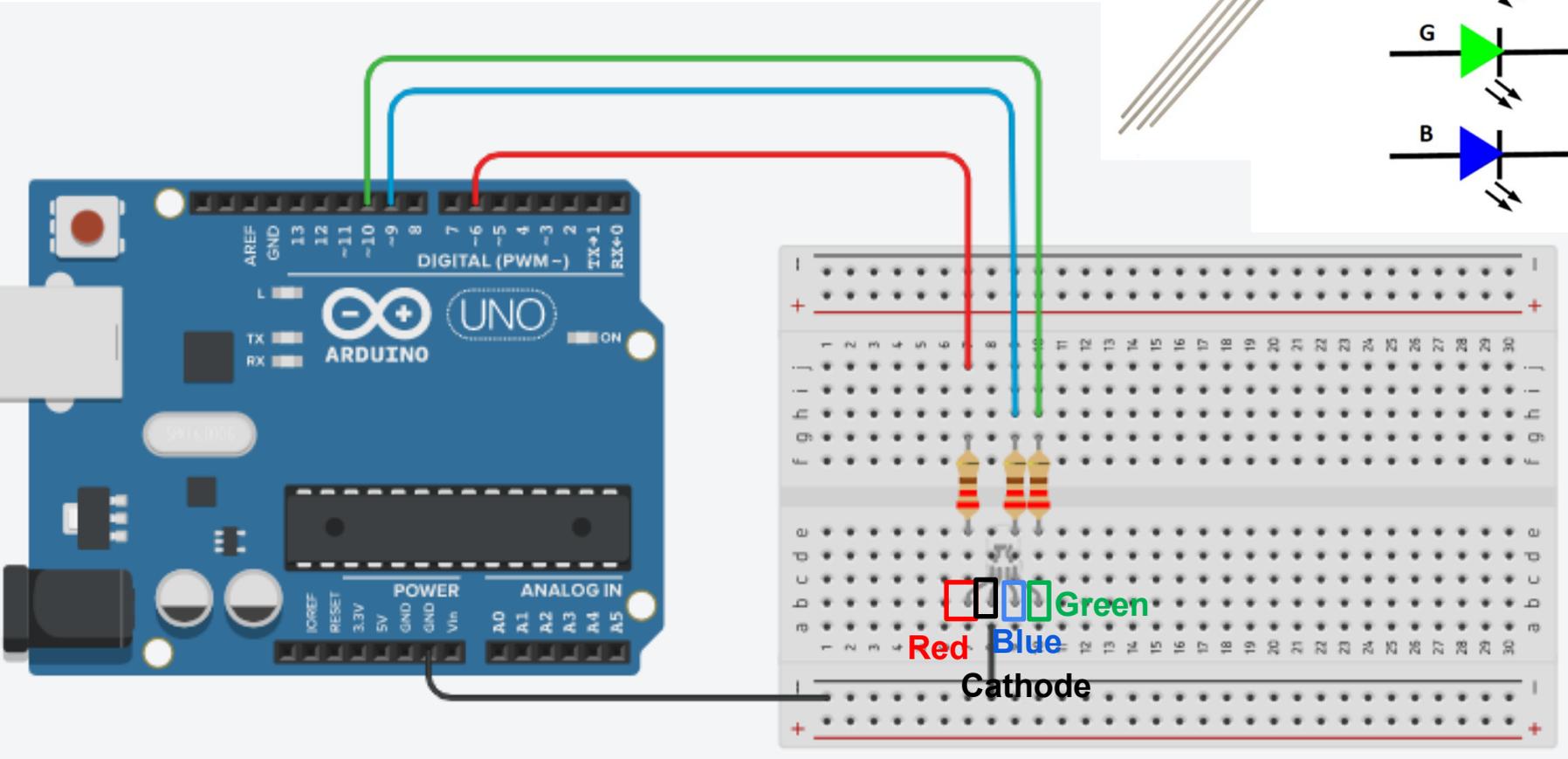
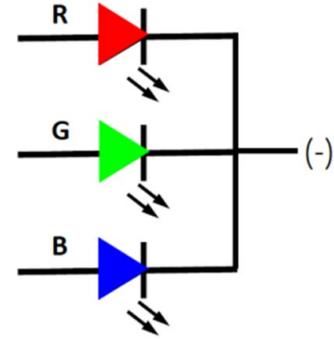
- Colors: **Red**, **Green**, **Blue**
- Mix to create white
- Viewed on screens (digital images)
- Smaller file sizes



- 1x **R**ed LED
- 1x **G**reen LED
- 1x **B**lue LED

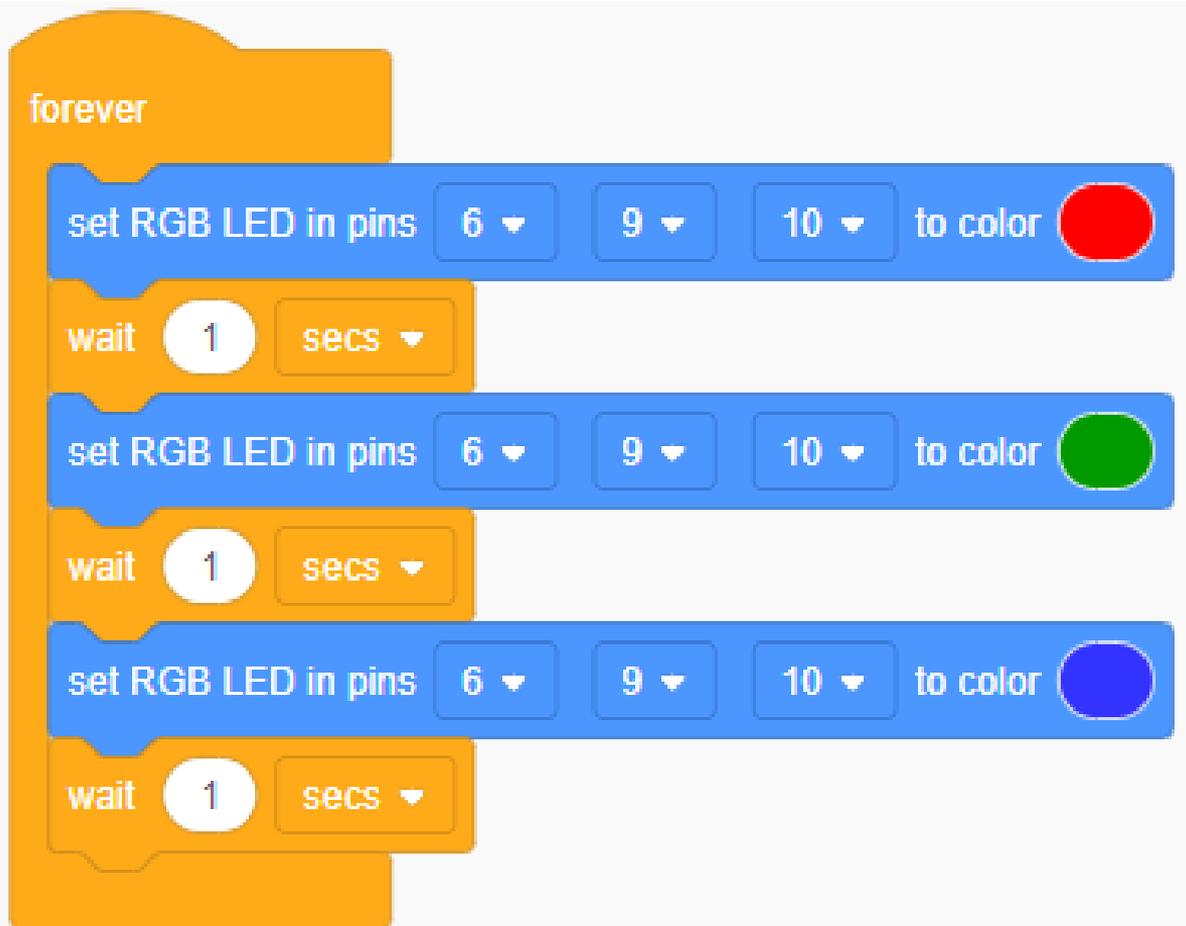
RGB LED

Common Cathode (-)



Red Blue Green
Cathode

RGB LED



A Scratch script for controlling an RGB LED. It consists of a large orange 'forever' loop block containing four sets of code. Each set includes a blue 'set RGB LED in pins' block with dropdown menus for pins 6, 9, and 10, followed by a 'to color' block with a color circle. The colors are red, green, and blue in sequence. Each 'set' block is followed by an orange 'wait' block with a value of 1 and a dropdown menu for 'secs'.

```
forever loop
  set RGB LED in pins 6 9 10 to color red
  wait 1 secs
  set RGB LED in pins 6 9 10 to color green
  wait 1 secs
  set RGB LED in pins 6 9 10 to color blue
  wait 1 secs
```

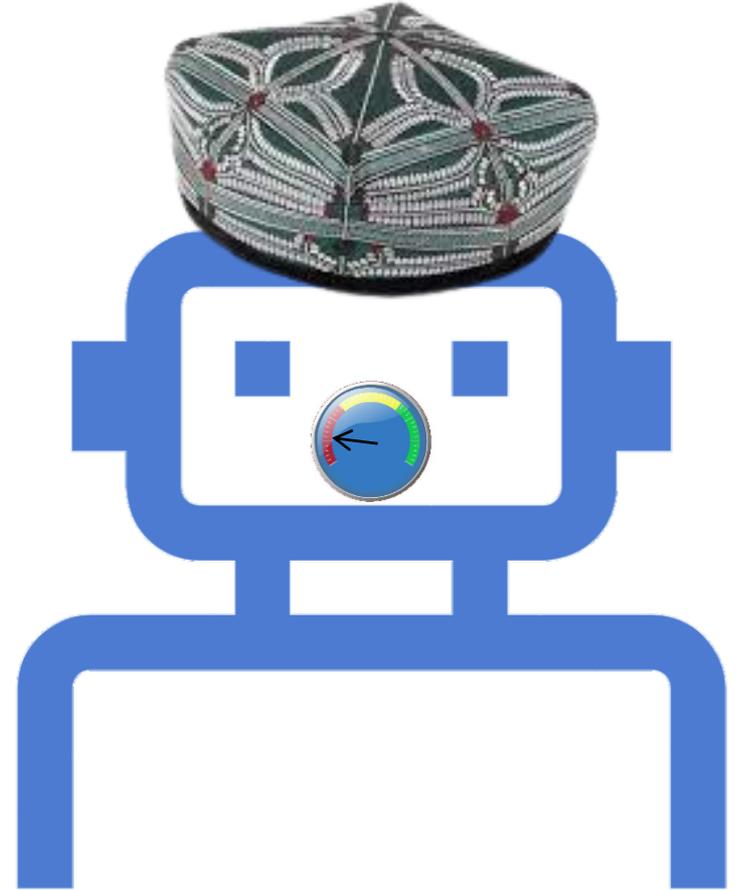
```
// C++ code
//
void setup()
{
  pinMode(6, OUTPUT);
  pinMode(9, OUTPUT);
  pinMode(10, OUTPUT);
}

void loop()
{
  analogWrite(6, 255);
  analogWrite(9, 0);
  analogWrite(10, 0);
  delay(1000); // Wait for 1000 millisecond(s)
  analogWrite(6, 255);
  analogWrite(9, 204);
  analogWrite(10, 0);
  delay(1000); // Wait for 1000 millisecond(s)
  analogWrite(6, 0);
  analogWrite(9, 0);
  analogWrite(10, 153);
  delay(1000); // Wait for 1000 millisecond(s)
}
```

Tips for debugging

- Check wiring
- Check Pin numbers
- Check Power supply
- Check Resister values
- Check LED direction

تۈگىدى



Tinkercad - Arduino نى تونۇشتۇرۇش

مەڭگۈتەك تور بىتى (ئۇيغۇرچە) <http://www.mengutech.com/tinkercad/>

English <https://wiki.nus.edu.sg/display/Arduino/Tinkercad>

We can download/paste the prepared code (Arduino IDE) into the Arduino development environment and test it on a real Arduino board.

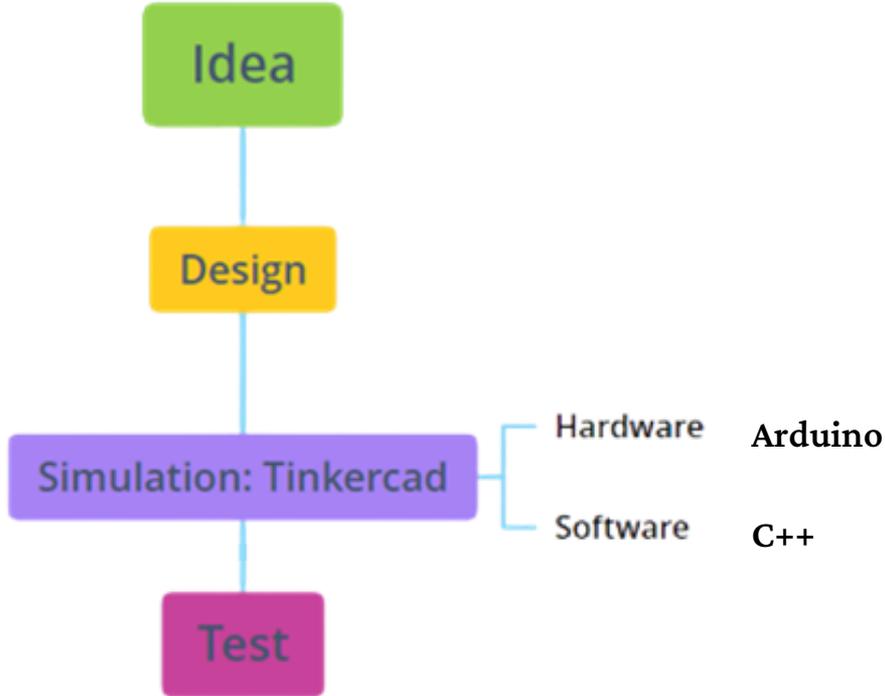
• تەييارلىغان كودنى (Arduino IDE) ئاردۇينو ئىجادىيەت مۇھىتى غا چۈشۈرۈپ /

چاپلاپ ، ھەقىقىي ئاردۇينو تاختىسىدا سىنىيالايمىز .

دەرس قۇرۇلمىسى structure

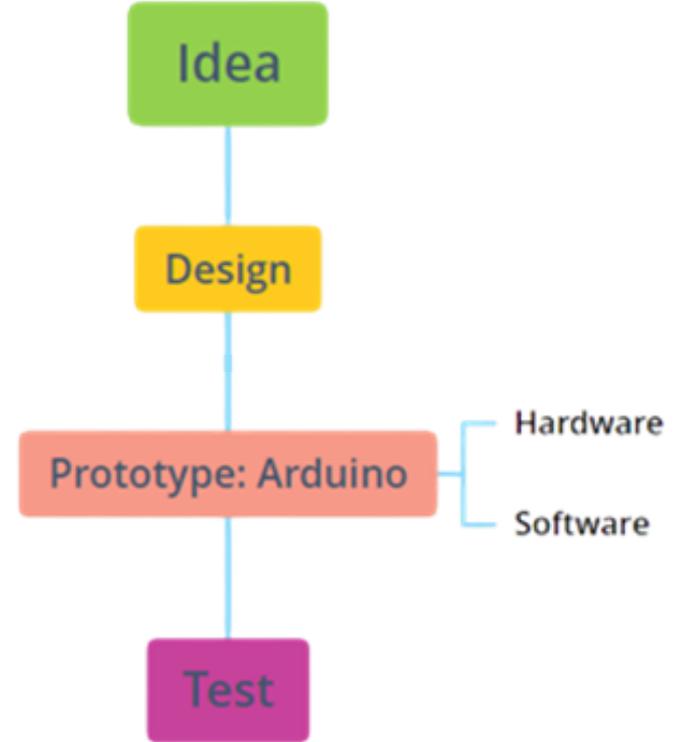
Simulation

تەقلىد قىلىش



hardware implementation

قاتتىق دېتالدا يۈرگۈزۈش





```
sketch_feb19a
void setup()
  // put your code here
}

void loop() {
  // put your code here
}
```

check

تەكشۈرۈڭ

1. Board

2. Port

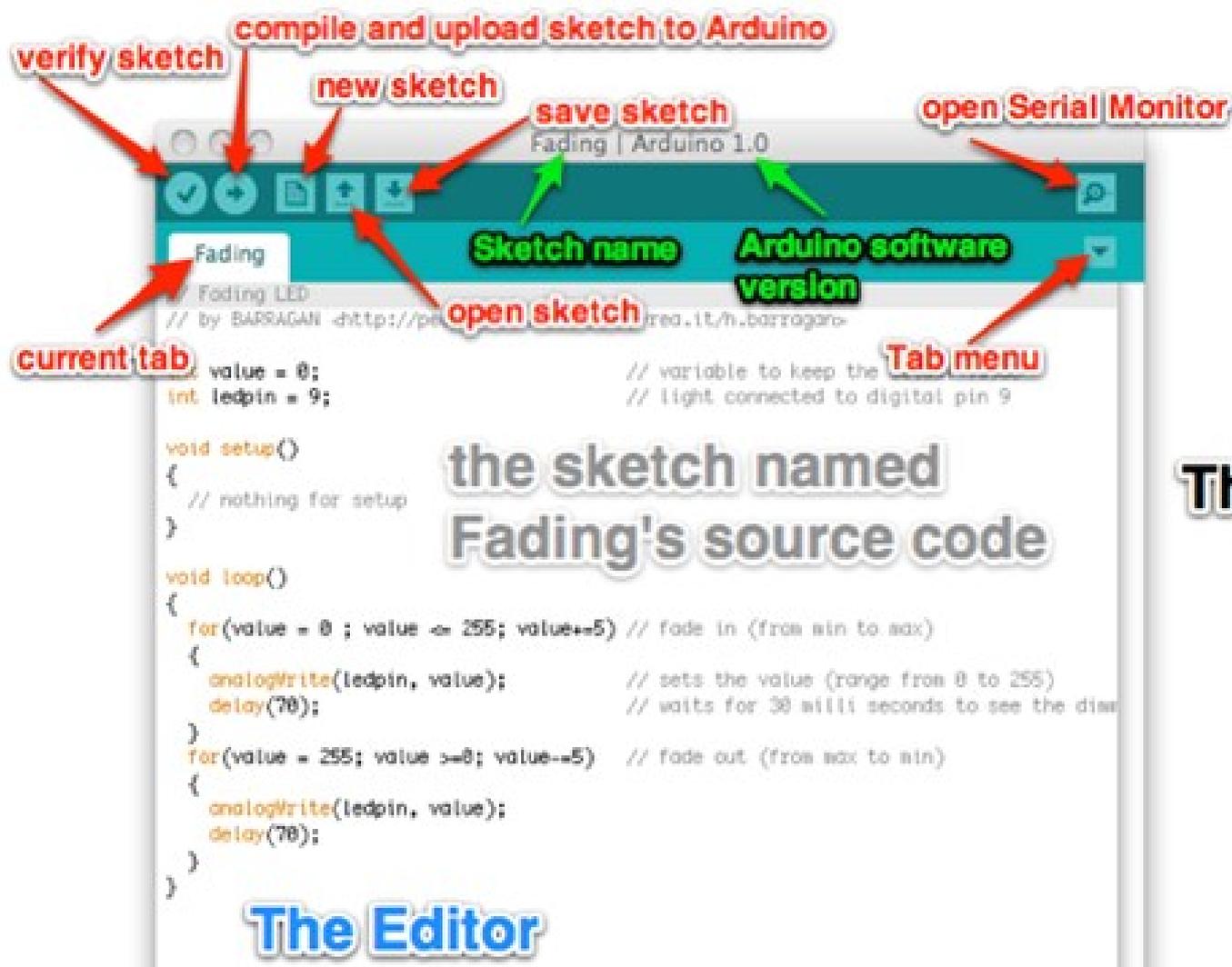


- Auto Format Ctrl+T
- Archive Sketch
- Fix Encoding & Reload
- Manage Libraries... Ctrl+Shift+I
- Serial Monitor Ctrl+Shift+M
- Serial Plotter Ctrl+Shift+L

- WiFi101 / WiFiNINA Firmware Updater

- Board: "Arduino Mega or Mega 2560" >
- Processor: "ATmega2560 (Mega 2560)" >
- Port: "COM3 (Arduino Mega or Mega 2560)" >
- Get Board Info

- Programmer: "AVRISP mkII" >
- Burn Bootloader



the sketch named
Fading's source code

The Editor

The Arduino IDE

ئارقىمۇمۇ ئارقا ئۇلانغان
ئىشەنچى نازارەت قىلىش
كۈنۈپكىسى

نۆۋەتتە يىزىلۋاتقان پىروگرامما
كود ھۆججەتسىنى ساقلاش

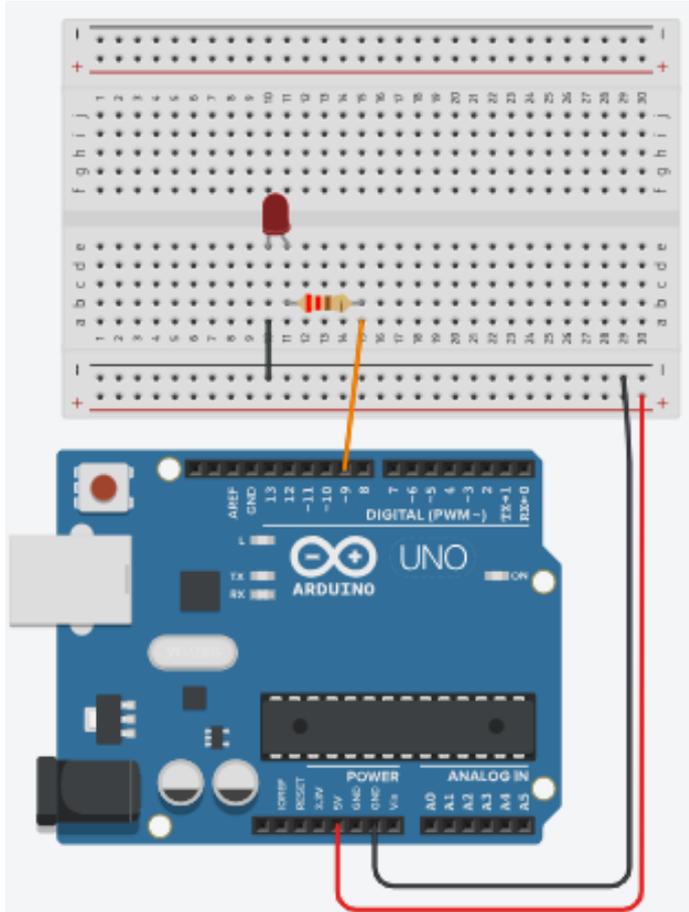
ئىلگىرى بار بولغان پىروگرامما كودنى ئىچىش

يىڭى ھۆججەت قۇرۇش كۈنۈپكىسى

پىروگراممىنى ئاردۇينوغا يوللاش كۈنۈپكىسى

پىروگراممىنى تەكشۈرۈش كۈنۈپكىسى

fading lamp - يورۇق / سۇس چىراغ

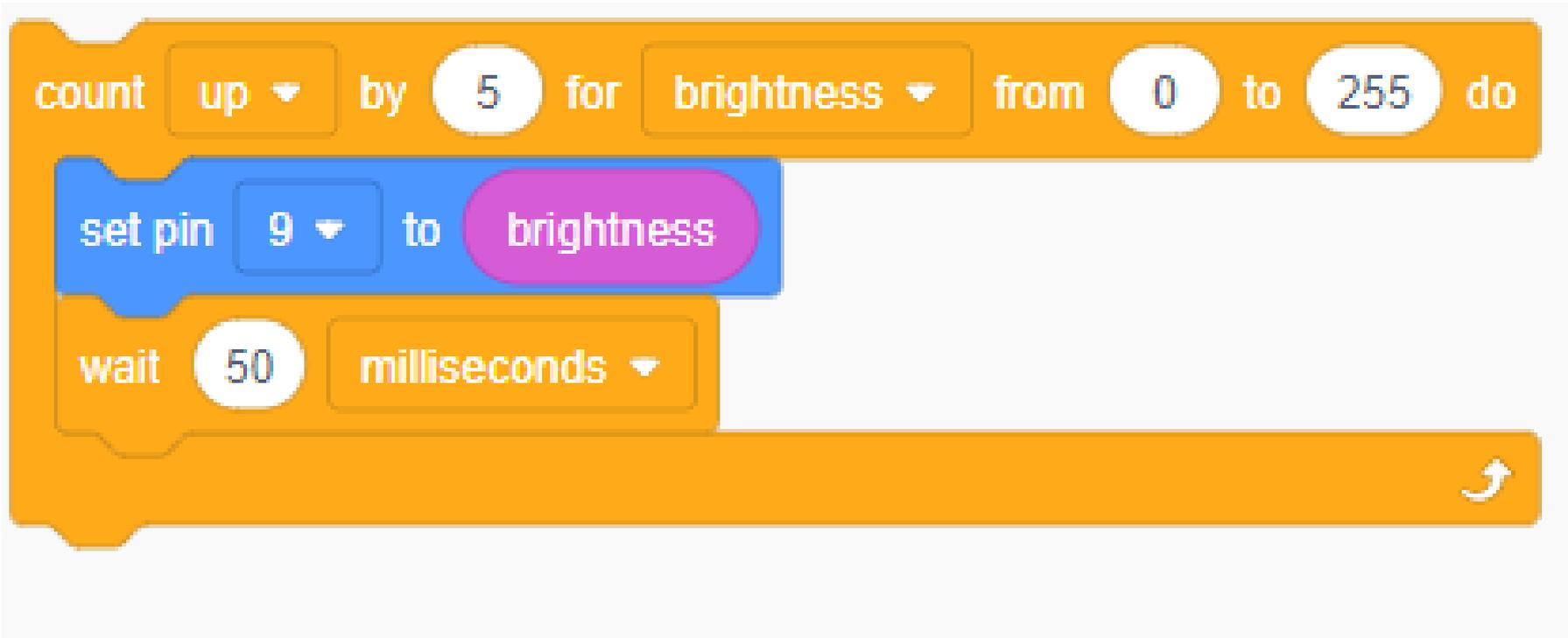


```
int brightness = 0;
int i = 0;

void setup()
{
  pinMode(9, OUTPUT);
}

void loop()
{
  for (brightness = 0; brightness <= 255; brightness += 5) {
    analogWrite(9, brightness);
    delay(50); // Wait for 50 millisecond(s)
  }
}
```

fading lamp - يورۇق / سۇس چىراغ



The image shows a Scratch script for a fading lamp. The script consists of three main blocks:

- Loop Block:** A "count" block with "up" selected, "by" set to 5, "for" set to "brightness", "from" set to 0, and "to" set to 255. The word "do" is at the end of the block.
- Set Pin Block:** A blue "set pin" block with "9" selected and "to" set to "brightness".
- Wait Block:** An orange "wait" block with "50" selected and "milliseconds" selected.

The script is contained within a larger orange block that has a refresh icon in the bottom right corner.

دەرس ماتىرىيالى ۋە ئۇلانمىلار

- تىنكىركاد سىنىپى (<https://www.tinkercad.com/joinclass/TAL58TR2C>)

- مەڭگۈتەك تور بىتى (<http://www.mengutech.com/>)

- www.mengutech.com/mengutech_second

- YouTube قانىلى (<https://www.youtube.com/channel/UCBbQ81-Lfs2xxYLR4eo5zaw>)

- ئېنگىلىزچە تور بىتى

<https://wiki.nus.edu.sg/display/Arduino/Arduino>

<https://docs.arduino.cc/learn/electronics/lcd-displays>

تۈگىدى

